

The Living History Society of Minnesota, Inc. is a non-profit educational organization dedicated to understanding civilian lifestyles of the mid-nineteenth century. Our goal is to educate the public by demonstrating and interpreting daily activities of the mid-nineteenth century in a manner that is both informative and entertaining. We combine historical research with hands-on experience to create a sense of the past not available in history books or on film.

Mid-Nineteenth Century Parlor Games & Entertainments

- ☞ Audience members will observe and participate with costumed interpreters demonstrating popular mid-nineteenth century parlor games.
- ☞ Participants will learn about the significance of entertainment in the nineteenth century home environment.
- ☞ Participants will learn a period parlor game.

Costumed members of the Society will demonstrate popular nineteenth century parlor games and entertainments from a time before radio or television (or computer games) existed. The significance of parlor games and their place in nineteenth century home life will be discussed. Participants will have the opportunity to engage in a nineteenth century parlor game with members of the Society.

Presenters: Four to six people will interpret this activity.

Venue: Minimum performance area 14 ft. sq. (200 sq. ft.)

Program Length: Forty-five minutes to one hour.

Set up Time: One hour.

Availability: Evenings, weekends, and by special request.

Audience: Appropriate for schools, social groups, fundraisers, corporate functions, retirement communities, and historic sites.

Corporate rates: \$400-\$600 (Determined by number of interpreters & program length). Non-Profit rates available. Please contact the LHS for more details.

Please Note: This activity is readily adaptable to school programs and can also be combined with one or more of our other activities to provide a more complete educational experience for the participants.