

The Living History Society of Minnesota, Inc. is a non-profit educational organization dedicated to understanding civilian lifestyles of the mid-nineteenth century. Our goal is to educate the public by demonstrating and interpreting daily activities of the mid-nineteenth century in a manner that is both informative and entertaining. We combine historical research with hands-on experience to create a sense of the past not available in history books or on film.

Mid-Nineteenth Century Outdoor Entertainments & Children's Games

- ☞ Participants will observe costumed interpreters demonstrating popular mid-nineteenth century outdoor entertainments for adults and/or children.
- ☞ Participants will learn the historical significance of outdoor entertainments as they pertained to nineteenth century society.
- ☞ Participants will learn a period game.

Costumed members of the Society will demonstrate popular nineteenth century games appropriate for adults and/or children. The historical significance of each activity will be discussed. Participants will have the opportunity to engage in a nineteenth century game with members of the Society. Popular games of the period include: Graces, Tail of the Dog, Hopscotch, Marbles, Jump rope, Croquet, and Barnyard Animals.

Presenters: Three to nine people will interpret this activity.

Venue: Large outdoor space or gymnasium required

Program Length: Thirty to forty-five minutes.

Set up Time: One hour.

Availability: Evenings, weekends, and by special request.

Audience: Appropriate for schools, social groups, fundraisers, corporate functions, retirement communities, and historic sites.

Corporate rates: \$750 - \$1000 (Determined by number of interpreters and length of program). Non-Profit rates available. Please contact the LHS for more details.

Please Note: This activity is readily adaptable to school programs and can also be combined with one or more of our other activities to provide a more complete educational experience for the participants.